

QGIS Application - Bug report #10010

In Interpolation tool use z-coordinate should be unchecked before disable it

2014-04-07 07:58 AM - Luca Casagrande

| | | |
|---|-----------------|-------------------------------------|
| Status: | Closed | |
| Priority: | Normal | |
| Assignee: | | |
| Category: | Processing/QGIS | |
| Affected QGIS version: | 2.2.0 | Regression?: No |
| Operating System: | | Easy fix?: No |
| Pull Request or Patch supplied: | | Resolution: |
| Crashes QGIS or corrupts data: | | Copied to github as #: 18498 |
| Description | | |
| Test data: https://dl.dropboxusercontent.com/u/348430/QGIS/test-data.zip 1. Load both data inside QGIS and start interpolation tool 2. Choose entities layer and check use Z-coordinates for interpolation 3. Choose points layer and select column elev The use Z-coordinate for interpolation is disabled (because the points layer is not 3d), but the checkbox is still checked. This force the use of Z-coordinates. This option should be unchecked before disable it. | | |

Associated revisions

Revision 12252030 - 2017-05-01 12:00 PM - Alexander Bruy

[processing] uncheck Z-coordinate on layer change in Interpolation algorithm (fix #10010)

History

#1 - 2017-02-09 12:47 PM - Alexander Bruy

- Priority changed from Low to Normal
- Operating System deleted (Linux)
- Category changed from Rasters to Processing/QGIS

#2 - 2017-05-01 01:08 AM - Giovanni Manghi

- Regression? set to No
- Easy fix? set to No

#3 - 2017-05-01 12:00 PM - Alexander Bruy

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|12252030ac3e06ff9cc7eb86152f6068af267b94.